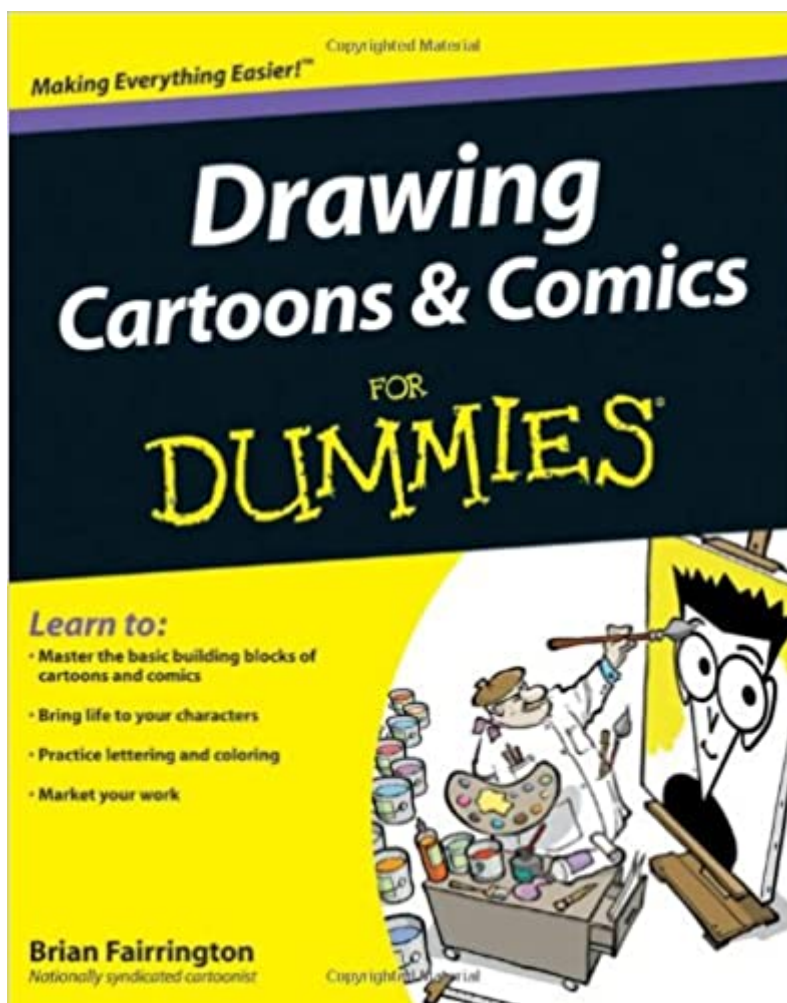The book was found

Drawing Cartoons And Comics For Dummies

Synopsis

A unique reference for creating and marketing original cartoons and comics An original American art form, comics thrill millions of people across the globe. Combining step-by-step instruction with expert tips and advice, Drawing Cartoons & Comics For Dummies is a one-stop reference for creating and marketing original cartoons and comics. While many books tend to focus on specific characters or themes, this thorough guide focuses instead on helping aspiring artists master the basic building blocks of cartoons and comics, revealing step by step how to create everything from wisecracking bunnies to souped-up super villains. It also explores lettering and coloring, and offers expert marketing advice. The book's color insert provides guidance on how to add color to cartoon creations.

Book Information

Paperback: 368 pages

Publisher: For Dummies; 1 edition (August 3, 2009)

Language: English

ISBN-10: 0470426837

ISBN-13: 978-0470426838

Product Dimensions: 7.5 x 0.8 x 9.3 inches

Shipping Weight: 1.2 pounds

Average Customer Review: 4.2 out of 5 stars   25 customer reviews

Best Sellers Rank: #565,722 in Books (See Top 100 in Books)   #112 inÃ Â Books > Arts & Photography > Drawing > Cartooning > Comics   #124 inÃ Â Books > Arts & Photography > Drawing > Cartooning > Anime & Cartoons   #14178 inÃ Â Books > Crafts, Hobbies & Home > Crafts & Hobbies

Customer Reviews

Your real-world guide to creating and marketing original cartoons Do you love comics? Want to become a cartoonist? This practical, hands-on guide is packed with step-by-step instructions and plenty of tips for creating your own cartoons. From inanimate objects to animals to aliens, you can see how to breathe life into your characters and make your cartoons stand out. Plus, you discover how to Master the basic building blocks Ã¢â ¬â • set up your workspace; start creating with pencil, ink, and pens; and fix mistakes Get the creative juices flowing Ã¢â ¬â • find inspiration and formulate your cartoon idea, gag, or concept, and make it work   Create your characters Ã¢â ¬â • from their heads to their toes, give your characters personality and presence   Assemble your comic

strip Ã¢ ¬â • create an effective background, plan your layout, letter your cartoons, create drama, and more   Fine-tune your work Ã¢ ¬â • discover the tools and techniques for digitally formatting your comics   Open the book and find: An overview of the different cartooning genres Drawing techniques, such as shading and crosshatching   An exploration of body, gender, species, and character types   Tips for developing a cast of characters   The lowdown on drawing editorial cartoons   How to add color to your creations   Ten steps to a finished comic strip   Hints on breaking into the business

Brian Fairrington is a nationally syndicated cartoonist whose work has appeared in The New York Times, USA Today, and Time magazine, as well as on CNN, Fox News, and MSNBC. Fairrington has won many awards, including the Charles M. Schulz award for college cartooning and the John Locher Memorial Award, given annually by the Association of American Editorial Cartoonists (AAEC).

Being a cartoonist since 1981 I was looking for a more recent book with updated computer cartooning and comic book drawing info.Most of the books I had were from 2000 -04.The section on computer color separation was particularly helpful.A few months back I did a color separation for a comic book cover using guidelines from a 2000 publication that took over 12 hours.The steps in this book made the process only a couple of hours.Other info was also very useful.

Very helpful info, especially about the change of material/tools to make your cartoons & comics. Printed in 2009, I'm just now getting this book in 2015. Very informative on how-to's and what-to's of the past remembered, and usable. Very helpful answers on the what-to's of the computer world tools and simulating drawing tools. The heads up on digital media for the internet market and the print media. (At least the changes up to 2009. Time for an latest update edition to this book.) Great info for those looking for answers on Drawing Cartoon & Comics. I learned a lot myself, as I'm learning the change from 3 and a half decades in ink& paper to tablet & computer for my cartooning.

This book is okay. It is more geared for people considering a career in cartoon drawing and not someone who has never drawn a cartoon before.. Should know the basics of art before getting this book. The author definitely has his own style of drawing. That being said, there is a lot of knowledge in this books.

I like reading this book. I have always wanted to find out as to how cartoonists are able to produce as well sell comics. Of course, it is a Dummies book--most of these books are my favorite according to the subjects of which I am interested.

I have about 2 or 3 other 'how to draw comics' and this by far is the most researched and thought out one .Here are just a few of the things you will learn about in this fantastic book . :1:Getting started with cartoons and comics . (An excellent clash of examples based on the great comic creators of our time and before . Calvin and hobbes , Pogo ,Peanuts , Dilbert , ect ... Plus a little history behind the comics industry .)2:Creating cartoon characters : (How to create humans , animals,editoral cartoon characters , ect ...)3:Taking cartoons to the next level :(Here the author talks about placeing your comics on the interenet and introduces photoshop.)4: How to run your own cartoon buissness . And how to get your comic strip or editoral out there for the world to see it .There are 18 chapters in all (plus index).Those were just the tip of the iceburg .The only problem I had with Drawing cartoons and comics for Dummies is that there wasn't (in my oppion) enough how to draw things . For example , hands are very hard to draw for people , because they can be very expressive . Suere he talked about making heads and figures , but he didn't put in how to formulate expressions , and postures .Other then that minor flaw this book is pure gold .

This book holds a variety of informational points that we are using in my classroom to complete a unit on cartooning. My students range from fourth to eighth grade, and all of them can use the book with no problems. I will be adding this to my class library for all my students to use after the unit is done.

I bought this book to teach me the fundamentals of drawing political cartoons. It did the job.I could not be happier with the book and the outcome. It is for a beginner.

I didn't really like the style of cartoons and that was distracting and annoying to me. Not sure about now, but I don't think it it had customer images that showed this, if it even had that feature at all for this book. I wish I had seen that and I'll probably try to sell this book.

Download to continue reading...

Drawing for Beginners: How to Draw Sea World, Drawing Comics, Drawing Animals, Drawing Cartoons (how to draw comics and cartoon characters Book 11) Drawing For Beginners to Expert: How to Draw Comics (Drawing, Comics, Sketching, Inking, Doodle Drawing, Drawing Manga,

Cartoons) Drawing: Drawing For Beginners - The Complete Guide to Learn the Basics of Pencil Drawing in 30 Minutes (How To Draw, Drawing Books, Sketching, Drawing ... Drawing Girls, Drawing Ideas, Drawing Tool) Comic Sketch Book - Blank Comic Book: Create Your Own Drawing Cartoons and Comics (Large Print 8.5"x 11" 120 Pages) (Drawing comics) (Volume 1) ANIME Drawing BOX set 5-in-1: Anime Drawing for Beginners, Drawing Anime Faces, Drawing Anime Emotions, Manga Drawing for Beginners, Anime Drawing Practical Guide Blank Comic Notebook : Create Your Own Comics With This Comic Book Drawing Journal: Big Size 8.5" x 11" Large, Over 100 Pages To Create Cartoons / Comics (Blank Comic Books) (Volume 8) Drawing: Drawing and Sketching,Doodling,Shapes,Patterns,Pictures and Zen Doodle (drawing, zentangle, drawing patterns, drawing shapes, how to draw, doodle, creativity) Drawing: Drawing for Beginners:The Best Guide to Learn How to Draw, Sketch, and Doodle like a Pro in a Few Minutes (sketching, pencil drawing, how to draw, doodle, drawing, drawing techniques) Drawing: Drawing For Beginners- The Ultimate Guide for Drawing, Sketching,How to Draw Cool Stuff, Pencil Drawing Book (Drawing, Learn How to Draw Cool Stuff) Drawing For Beginners: The Ultimate Crash Course on How to Draw, Pencil Drawing, Sketching, Drawing Ideas & More (With Pictures!) (Drawing On The Right ... Analysis, Drawing For Beginners) Drawing Cartoons and Comics For Dummies How to draw cartoons: You can draw cartoons (Cartoon drawing books Book 1) Draw With Jazza - Creating Characters: Fun and Easy Guide to Drawing Cartoons and Comics Anime Drawing Complete Guide: From Simple Sketching to Professional Drawing (Drawing Anime Faces, Anime Emotions, Anime for Beginners from scratch) (Anime and Manga Drawing Lessons Book 1) Making Faces: Drawing Expressions For Comics And Cartoons Drawing: The Complete Guide to Drawing, Sketching, Zendoodle & More! (Sketching, Pencil drawing, Drawing patterns) How to Draw Funny Cartoons: Ultimate Drawing Guide Book (Drawing Book 3) Amazing Minecraft Comics: Flash and Bones and the Mystery of the Secret Stronghold: The Greatest Minecraft Comics for Kids (Real Comics In Minecraft - Flash And Bones Book 7) Amazing Minecraft Comics: Flash and Bones and Hero-brine's Mountain Prison: The Greatest Minecraft Comics for Kids (Real Comics in Minecraft - Flash and Bones Book 4) Amazing Minecraft Comics: Flash and Bones and the Mysterious Bloodrock Mountains: The Greatest Minecraft Comics for Kids (Real Comics in Minecraft - Flash and Bones Book 3)

FAQ & Help